

2. DIGITAL VIDEO CHANNEL AND CALCULATION OF S/R

The purpose of any communication channel is the transmission of information. In this case, broadband communication channels are considered for transmitting both video and audio signals. From the communication theory it is known that there are two main reasons for the decrease in the reliability of the transmission. The first is a reduction in the signal-to-noise ratio (S / N-Signal to Noise, or SNR-Signal Noise Ratio). The second reason is signal distortion. The signal can be an information signal, a video pulse or a modulated carrier.

In terms of analog signals, the concepts of intermodulation distortions are used (for example, well-known STB, CSO and channel distortion). In digital communication systems, for the most part, the concept of intersymbol interference is used. The paper considers only the calculation of the error probability (BER - Bit Error Rate) depending on the realized value of S / N [4].

An important characteristic of the performance of digital communication systems is the signal to noise ratio. The signal-to-noise ratio for digital communication systems is the ratio of the signal energy per bit to the noise power density per 1 hertz. Consider a signal containing binary digital data transmitted at a certain rate - R bit / s. Recall that $1 \text{ W} = 1 \text{ J} / \text{s}$, and calculate the specific energy of one bit of the signal: $E_b = ST_b$ (where S is the signal power or the output power of the transmitter of the video camera; T_b is the transmission time of one bit). The data transfer rate R can be expressed in the form. Considering that the thermal noise present in the 1 Hz bandwidth for any device or conductor is:

$$N_0 = kT(\text{BТ}/\Gamma\text{ц}), \quad (1)$$

where N_0 is the noise power density in watts per 1 Hz band; k is Boltzmann's constant, $k = 1,383 \times 10^{-23} \text{ J/K}$;

T is the temperature in Kelvin (absolute temperature), then, consequently,

$$\frac{E_b}{N_0} = \frac{S/R}{N_0} = \frac{S}{kTR}. \quad (2)$$

The E_b/N_0 -ratio is of great practical importance, since the rate of error bits occurrence is a (decreasing) function of the given ratio. At a known value of E_b/N_0 , which is necessary to obtain the desired error level, all other parameters in the above equation can be selected. It should be noted that in order to maintain the required value of E_b/N_0 , when the data rate R is increased, it is necessary to increase the power of the transmitted signal with respect to noise. Quite often, the noise power level is sufficient to change the value of one of the data bits. If you increase the data transfer rate by half, the bits will be "packed" twice as densely, and the same external signal will result in the loss of two bits of information. Consequently, with constant signal and noise power, an increase in the data transfer rate entails an increase in the level of error occurrence.

Among the power ratio indicators, the carrier-to-noise ratio (C/N) is also widely used, which shows how many times the power C of the received modulated high-frequency (RF) carrier at the output of the receive filter with a band greater than the noise power N generated by the joint action of all sources of noise in this tract. The C / N ratio is a convenient parameter for energy calculations at the receiver input. For example, using a QAM system with the following parameters: symbolic speed: = 6.875 MHz, spectrum

rounding factor: a = 0.15, receiver band noise (IRD) W = 8 MHz; The constellation size is M = 64, the carrier power is -25 dBmW (83.75 dBμV). The required ratio is C / N = 23 dB. Conversion formulas from dBm to dBμV:

$$U_{(\text{dB}\mu\text{V})} = 108,75 + D_{(\text{dB}\mu\text{V})}. \quad (3)$$

For convenience, we will give numerical values in both frames.

1) Energy per bit of information

$$E_b = C - 10 \lg[\log_2 M \cdot f_s] \\ = 101,15 \text{ dB}\mu\text{V} (7,6 \text{ dB}\mu\text{V}).$$

2) Noise power:

$$N = C - C/N = -48,00 \text{ dB}\mu\text{BТ} (60,75 \text{ dB}\mu\text{V}).$$

3) Noise Spectrum Density:

$$N_0 = N - 10 \lg(W) = -118,03 \text{ dB}\mu\text{BТ} (-9,28 \text{ dB}\mu\text{V}).$$

4) Normalized ratio E_b / N_0 :

$$E_b/N_0 = E_b - N_0 = 16,88 \text{ dB}.$$

The probability of an error in the reception of digital signals is a very important parameter, which is used to evaluate the possibility of its transmission over a particular communication channel. We should note that the error probability (Bit Error Probability - BEP) and the bit error rate (BER) are somewhat different concepts. Nevertheless, their numerical values are very close, and when talking about BEP (P_b), they always mean BER, since it is a physical quantity recorded by measuring devices. Similarly, we will do the same in this case [5].

The probability of error in the general case is equal to the sum of the probabilities of all the possibilities of its appearance. We, as before, will consider the impact of only the main source of error - Additive White Gaussian Noise (AWGN).

For a rectangular set, a Gaussian channel, and reception by means of matched filters, the probability of a bit error occurrence when modulating M-QAM, where M = 2k and k is an even number, and $L = \sqrt{M}$, the expression can be written in the calculated form:

$$P_b \approx \frac{2(1-L^{-1})}{\log_2 L} \cdot Q \left[\sqrt{\frac{(3 \log_2 L) 2E_b}{L^2 - 1} \frac{2E_b}{N_0}} \right]. \quad (4)$$

For BPSK, QPSK:

$$P_b = Q \left(\sqrt{\frac{2E_b}{N_0}} \right). \quad (5)$$

Here, as before - the number of level samples and Q(x) is a Gaussian error integral and is often used in describing the probability with a Gaussian distribution density. This function is defined as follows:

$$Q(x) \approx \frac{1}{\sqrt{2\pi}} \int_x^\infty \exp\left(-\frac{u^2}{2}\right) du. \quad (6)$$

The Gaussian error integral can be determined in several ways. Moreover, all definitions are equally suitable for describing the error probability for Gaussian noise. Q(x) is not directly calculated analytically and is usually given in the form of reference tables. This circumstance to a certain extent inhibits the development of computer methods for

